

**RDC**  
17

**ROBLOX DEVELOPERS CONFERENCE**

# Accelerator|Incubator|Engineering Interns

Deepak Nair

**“To create a new standard you have to be up for that challenge and really enjoy it!”**

**- Shigeru Miyamoto**

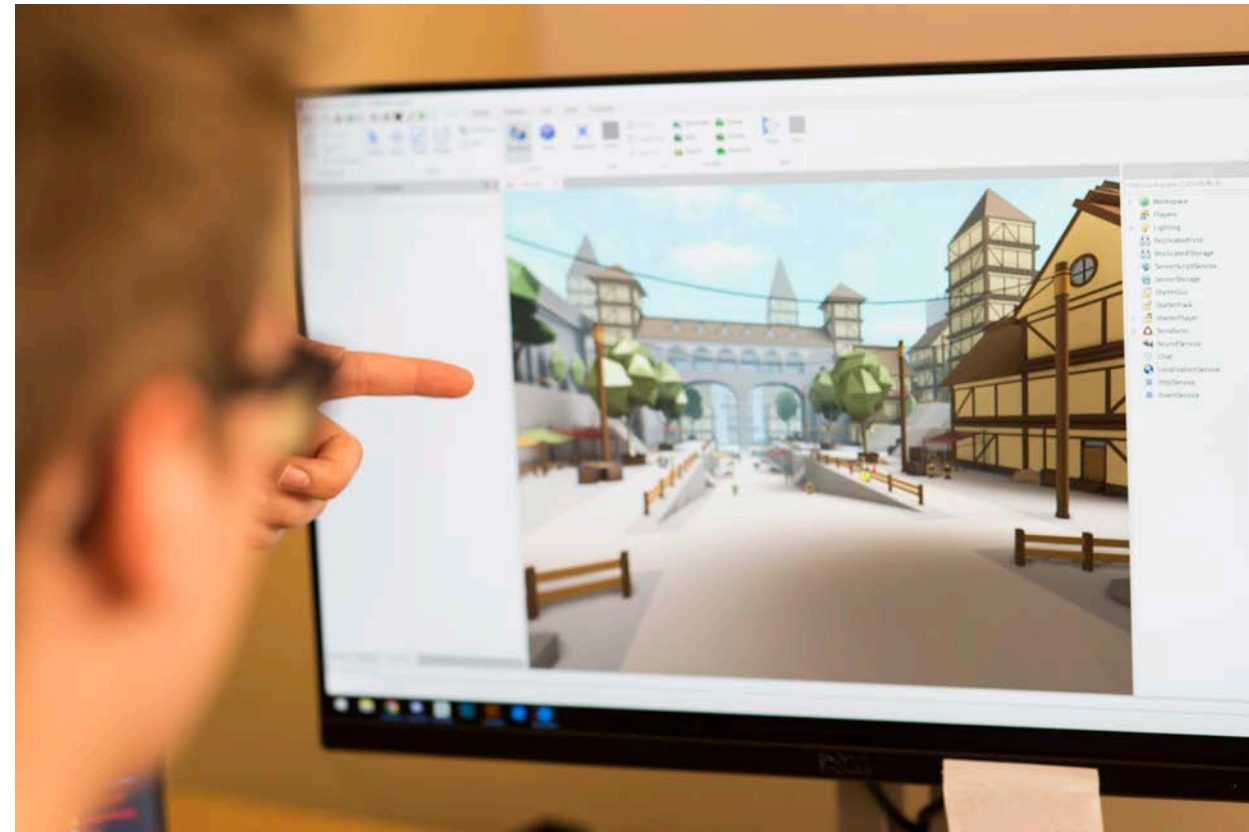
# Accelerator & Incubator Programs Engineering Interns







**“I value the positive and proactive atmosphere that motivates me to work to a great standard, while encouraging others.”  
-Crykee**



**“I value the opportunity Roblox offers to collaborate with our engineering teams to help me develop new games on our platform.”  
- Biostream**

# Accelerator Program

Onsite mentorship and support while building your dream game in a AAA structured environment.

# Incubator Program

Partnering with proven, top devs to take the platform to the next level.

## What We're Looking For...

- Passionate about games
- Roblox Culture/Values Fit
- Positive Attitude
- Committed
- Willing to work towards deadlines
- Strong Portfolio of Roblox work





- Project Schedule
- Daily Scrums
- Preproduction
- Feedback
- Weekly Builds
- Homework
- QA
- Playtests
- Presentations







## Examples

- Portrait Mode
- Color3
- Trail Effects



**Realm  
Defenders**



**Application In The Dev Forum For Spring/Summer/Fall\***

# Intern Program

Become a member of the Roblox development team!



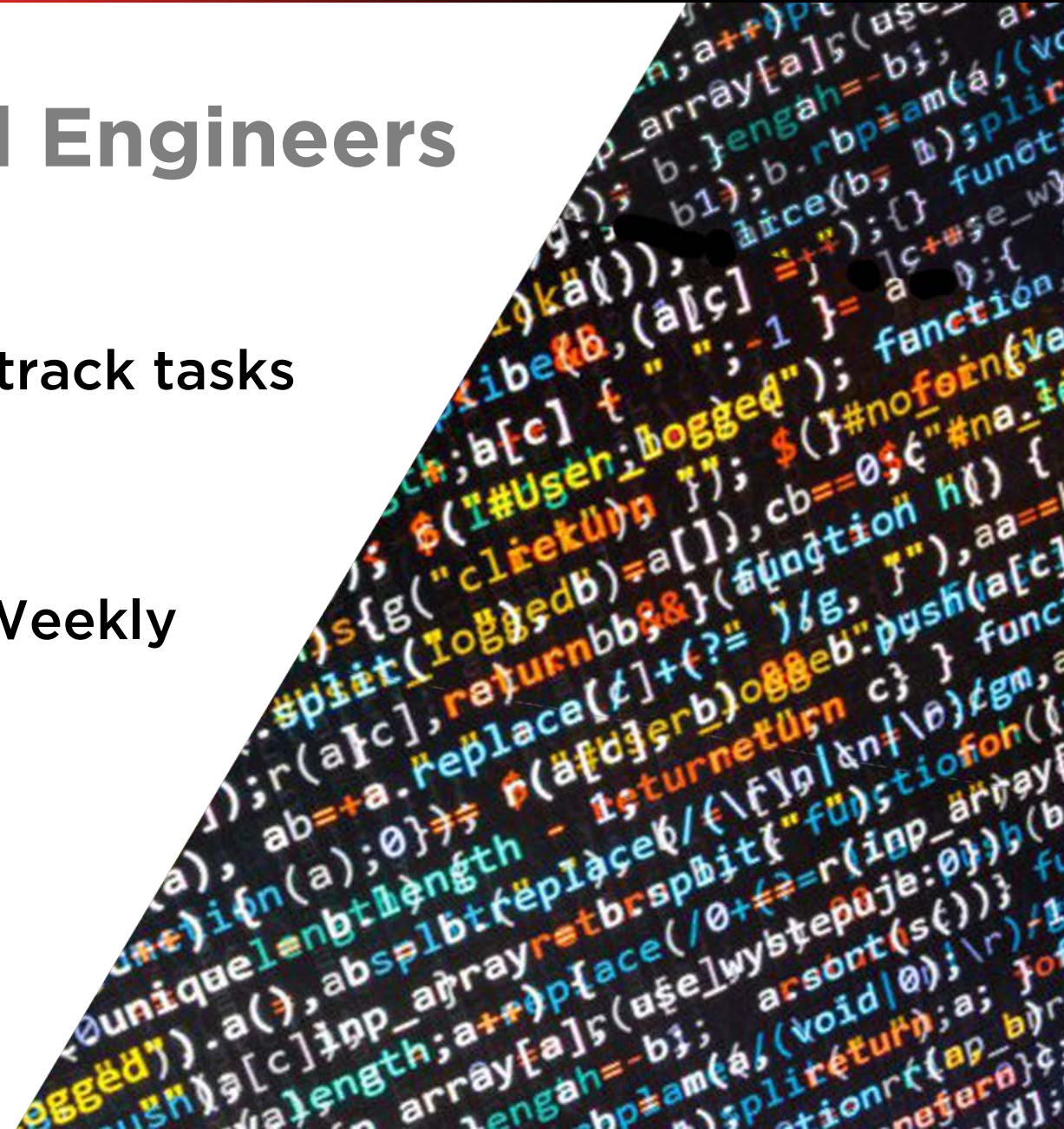
## What We're Looking For...

- Passionate about game development and Roblox
- Roblox culture/values fit
- Problem solver
- Strong Technical Skills
  - Experience in C++/C#/Lua
  - Has worked as a member of a team
- Communication Skills
  - Can clearly express ideas
  - Write specifications and documentation
  - Coordinate with other team members



## Learn From Experienced Engineers

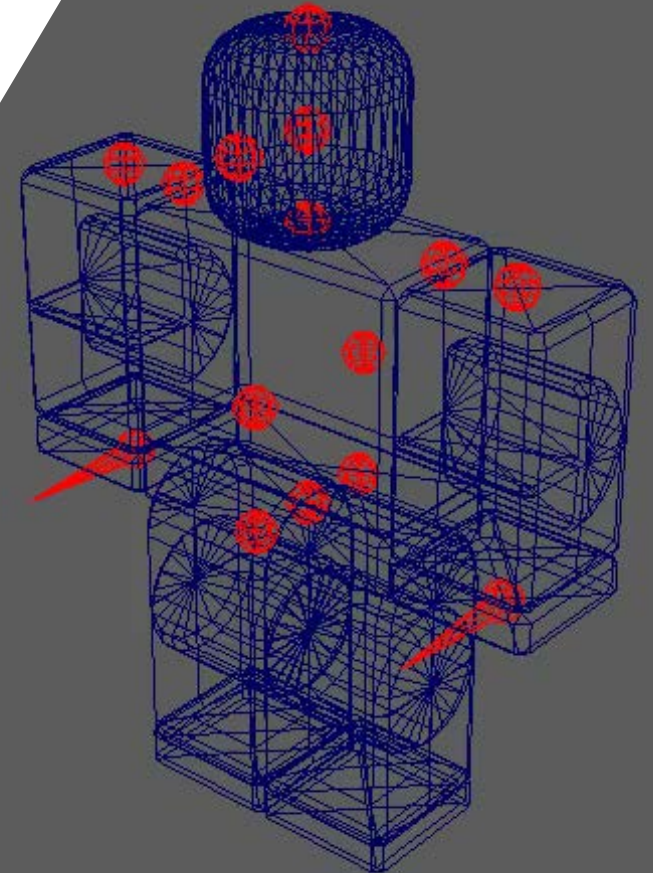
- Bug fixes and new features
- Bi-Weekly Sprints to schedule and track tasks
- Status updates at Daily Scrums
- Test code before shipping
- Ship code as a part of our regular Weekly Builds





## Sample Projects

- R15 Texture Compositing
- R15 & R6 Selection and Loading
- Tablet Avatar Editor
- Animation Editor
- Improvements to Animation Systems
- New Features for Particle Effects
- Customizable Game Chat
- Page Layout for the UI System
- Prototypes for Unannounced Upcoming Features



- Flexible Summer, Fall & Spring Terms
- Work with Universities to participate for credit
- Foreign Students accepted, but must be enrolled in a full-time, four year program
  
- Jobs posted on website at:  
<https://corp.roblox.com/careers/>



## Seranok

Name: Mathew Dean

Hometown: Chicago, Illinois

Origin: Creator of Catalog Heaven

One of ROBLOX's biggest titles.

Gifted bug and exploit reporter





**Thank you!**